State Wildlife / Game Area:

- **Wildlife Refuge - DO NOT ENTER**
- **Retrieving Zone Only - No general entry**
- **Managed Hunting Zone** - Hunting by permit only. 2 or 4 hunters per party, except zones 45 to 69, which can be hunting parties or individuals.
- **Scramble Hunting Zone** - Hunting by permit only (individual permits).
- **General Area - Open to Hunting**
- No local permit required

- **Parking Area**
- **Boat Access / Launch**
- **Footbridges**
- **Blind**
- **Pumping Station**
- **Archery Deer During Waterfowl Season**
- **Observation Tower**
- **Dike & Ditch Areas**

Note: Saginaw Bay has experienced low water levels and the shoreline has moved from historical locations to further out in the bay. Be prepared for possible variations in local water levels.

Fish Point SWA is much larger than the area shown on this detailed map; see the Fish Point SWA general overview map for the complete area.

Area Headquarters (at GPS coordinates Lat 43.689444°N, Long 83.526111°W)

Hunter Safety Zones of 150 yards (450 feet) are enforced around all buildings/structures at all times.
GENERAL RULES or Notes:
- You may not enter the area posted "WILDLIFE REFUGE - DO NOT ENTER" or "WILDLIFE REFUGE – CLOSED TO ALL USE AND OCCUPANCY" without written consent of the area office (information listed above). The area is surrounded on most sides by a Retriever-Only Zone which allows you to enter that marginal portion only for retrieving downed game.
- During the Waterfowl hunting season you may not enter any part of the game area posted, "STATE WILDLIFE AREA - Hunting By Permit Only" (or "STATE GAME AREA - Hunting By Permit Only") without a valid local hunting permit.
- Local permits are issued at the Fish Point State Wildlife Area office (information is listed above).
- It is unlawful to use or possess any shot, whether loose or loaded in shot shells, of a material other than federally approved non-toxic shot, except single projectile loads. Each hunter is limited to 25 shells. BBB is the largest shot size permitted.
- Note: In permit areas 1 - 32 and 45 - 69 (area 57 does not exist), you may have a loaded gun only at your assigned area or to retrieve downed birds. In Scramble Areas 39 - 44 and 70 - 77, you may hunt anywhere in the assigned field.
- CAUTION: Use care near all open water areas; some of these areas may contain deep water, depending on season and recent rainfall. Some units have managed water levels subject to change; some units change with Bay water levels.

REGARDING WATERFOWL HUNTING and WATERFOWL PERMIT PROCEDURES:
1. Permits are issued for a morning hunt and an afternoon hunt. Permit is only valid for the location and time designated on the permit.
2. A drawing will be held each hunting day at 5:30 a.m. for the morning hunt (local time) and at 11:00 a.m. (local time) for the afternoon hunt. To hunt together as a party in a Party Permit Area, all members of your group must register as a party prior to the drawing; exception is that one or two hunters not participating in the drawing, may join a party of two or three hunters, if those hunters who wish to join a party proceed to present their waterfowl license and duck stamp are to local staff running the drawing, and a fully completed registration card is filed in the check station prior to the drawing. There is a maximum of four (4) hunters per party.
3. Parties of two to four (2-4) hunters may apply in the drawing for Party Permit Areas 1-32. Individuals or parties may apply for all other areas.
4. Morning permits are valid from opening hour to 12:00 noon; afternoon permits from 1:00 p.m. to closing hour. The Party leader must report all game taken on the permit card and return the card to the check station before leaving the area on the day of the hunt.
5. Any permits left following the drawing will be issued on a first-come, first-served basis. No permits will be issued for the morning hunt after 10:00 a.m. nor after -4:00 p.m. for the afternoon hunt.
6. On any day you have participated in a morning drawing and are issued a hunting permit, you may not participate in the afternoon drawing. However, you are eligible for unused permits after the afternoon drawing.
7. A Party leader is allowed ONLY one zone change after the draw and prior to leaving the check station. After a change, the unwanted zone will reopen. However, once a permit for any post or zone is surrendered at the check station, it will not be reissued for that hunting period.

NOTE: You will need both a Federal and State duck stamp to hunt waterfowl, if you are 16 years age or older.

REGARDING DEER HUNTING: All deer hunting is by permit only and permits will be available at the check station. There is no hunting of deer with firearms during any open waterfowl hunting season on the managed portion of Fish Point SWA. Contact the area office for more information (contact details at top of this page). Use of baiting for deer is prohibited.

REMEMBER: THESE ACTIVITIES ARE PROHIBITED:
a.) Hunting or shooting from any dike, trail, road, trail, safety zone, or retrieving zone
b.) Constructing a shooting pit or permanent blind in area posted "STATE WILDLIFE (or GAME) AREA - Hunting By Permit Only."
c.) Using motorized vehicles (including off road vehicles, quads, etc.), except outboard motors operated at no-wake speed.
d.) Parking outside of designated parking areas.
e.) Trapping, except under written permit; contact the Fish Point SWA office for more information about required permits.
f.) Taking cans or bottles into the permit zones, or having and consuming alcoholic beverages. Do not litter (includes shells).
g.) Other rules and regulations for the area may be posted; look for additional signs or notices to insure you have a safe hunt.

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